
ICS++ library Ver.3.6x
Function reference manual

RENESAS CS+ CC-RX compiler

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1. Introduction

1.1. Introduction

This document is a manual for ICS series W1001, W1002, W1003, T2001B, and ICS++ series W1004, W2001, W2002, T2001C, T2006.

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2. Difference between ICS/ICS++ models

2.1. Introduction of ICS / ICS++ series

There are many kinds of ICS / ICS++ series, as described below. Please understand the name of your ICS according to the explanation below and read the explanation of the following function.

2.1.1. ICS++ W2002 series

It is a new type ICS ++ series that connects by optical fiber.
It supports a range of 0.5 Mbps to 8 Mbps. In addition, it supports 12ch mode.



Fig 1 W2002 ICS++

This model is described on W2002 and seal on the board. Some lots for initial shipment may not have a seal. In these cases, it is possible to distinguish by the number stated with silk on the board or the model number displayed by software DTLScope on the PC.

Discrimination by silk: When there is description as P00301-D1-009, it becomes W2002.

2.1.2. Subset ICS++ on T2001C / T2006A

ICS ++ installed in T2001C / T2006A is classified as W2002 series.

The main difference from W2002 is the memory length, there are two differences from T2001C / T2006A.

- 1) Record length up to 1024 points
- 2) Waveform Display Up to 8 channels

The functions are restricted as described above.

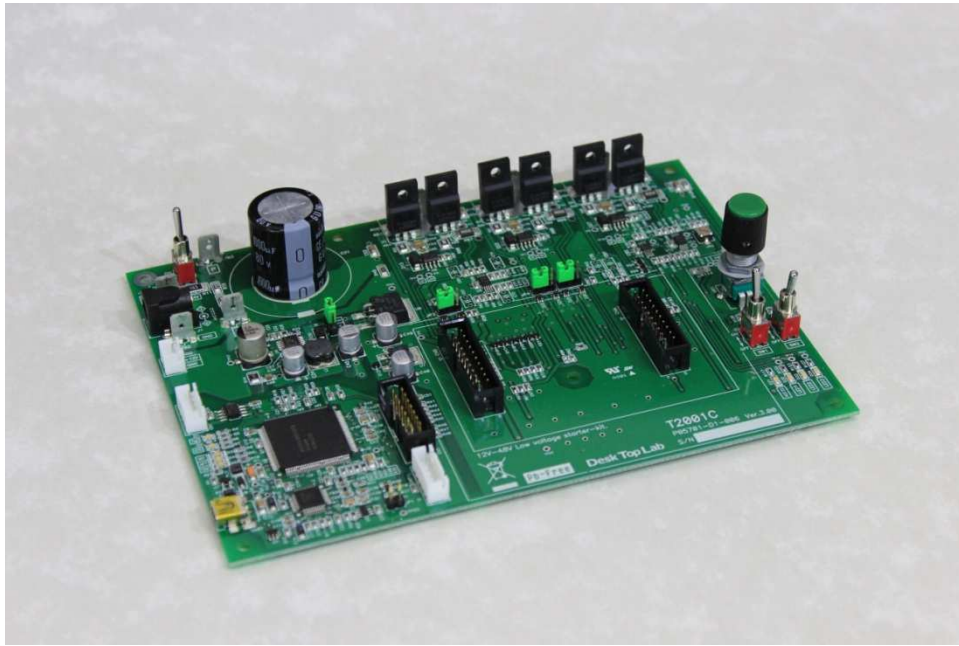


Fig 2 T2001C Low voltage inverter (Successor model of T2001B)



Fig 3 T2006A Low voltage inverter (Three phase inverter 3 port version)

2.1.3. ICS++ W1004 series (Obsolete)

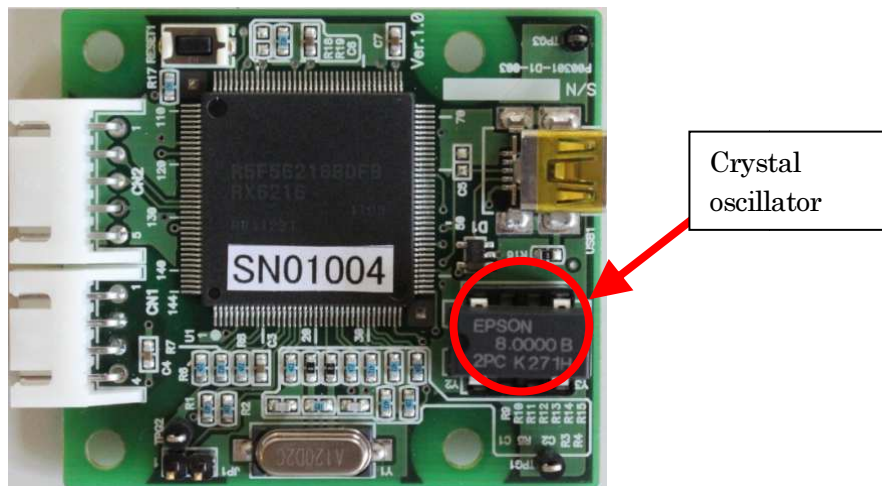
It is ICS ++ series of type connected by optical fiber.

The communication rate of the target CPU is set to 0.5 Mbps to 1.25 Mbps.



2.1.4. ICS++ W1003 series (Obsolete)

ICS of the type which fixes the communication rate by exchanging the crystal oscillator mounted on the socket on the board like the picture below.



2.1.5. ICS++ W1001 series (Obs

It is an ICS of 1 Mbps fixed type lik



2.1.1. Subset ICS++ on T2001B / T.

ICS installed in T2001B / T2002B i

ICS installed in T2001B, T2002I

Because it is a tool for positioning a

2.2. Difference in function of each series

Table 1 ICS / ICS++ Specifications

| | ICS series W1001 | ICS series W1003 T2002B T2001B | ICS++ series W1004 | ICS++ series W2002 T2001C T2006A |
|---------------------|----------------------------|---|-----------------------|---|
| Communication speed | 1Mbps 固定 | 0.5Mbps~1.25Mbps | 0.5Mbps~1.25Mbps | 0.5Mbps~ 8Mbps |
| Max channel | 8ch | 8ch | 8ch | W2002: 12ch T2001C, T2006A 8ch |
| Isolation | Isolation by IC | Isolation by IC | Optical fiber | W2002: Optical fiber T2001C, T2006A ; Isolation by IC |
| USB speed | 11Mbps | 11Mbps | 11Mbps | 480Mbps |
| PC soft | InCircuitScope DTLScope | InCircuitScope DTLScope | DTLScope.exe | DTLScope.exe |

2.3. Setting the transfer rate

When using the library, it is necessary to decide the transfer rate. Normally, it is better to set the communication rate as fast as possible, but it is restricted by the ICS / ICS ++ hardware to be used, the type of CPU used, and the clock frequency. Normally, set the highest communication rate by the following procedure.

2.4. ICS / ICS++ hardware constraints

As shown in "Table 1 ICS / ICS ++ Specifications", the maximum transferable rate varies depending on each hardware. Please set the communication rate so that it falls within the range of this constraint.

2.5. Target CPU / clock constraints

Depending on each CPU, the clock frequency actually used, and the library version, the settable frequencies exist intermittently. For example, for RX23T, it is as follows.

$$CommunicationRate = \frac{PCLKB}{8 \times (speed + 1)} [Mbps]$$

Here, PCLKB is the clock frequency of RX23T actually used. "speed" is an integer value greater than or equal to 0.

2.6. Communication rate setting example in actual system

Example A) RX23T When PCLKB = 40 MHz,
The communication rate is as shown in the table below.

| Speed | Communication rate |
|-------|--------------------|
| 0 | 5Mbps |
| 1 | 2.5Mbps |
| 2 | 1.67Mbps |
| 3 | 1.25Mbps |
| 4 | 1Mbps |
| 5 | 0.833Mbps |

In the case of W 1003
Since 0.5 Mbps to 1.25 Mbps can be selected, 1 Mbps is selected.

In the case of W1004
Since 0.5 Mbps to 1.25 Mbps can be selected, 1 Mbps or 1.25Mbps is selected.

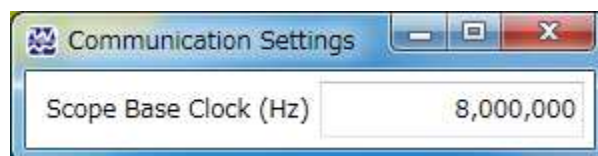
In the case of W 2002,
Since 0.5 Mbps to 8 Mbps can be selected, select 5 Mbps.

2.7. How to set the communication rate to ICS ++ hardware

When using this library, select the clock on the ICS ++ board as follows according to the setting of the clock on the CPU side.

2.7.1. In the case of W1004, W2001, W2002, T2001C, T2006A

Since the variable clock is built in, operation from the PC side becomes possible.
Please set the frequency which is 8 times the communication rate with PC software (DTLScope.exe).
Launch DTLScope.exe,
Settings -> Communication Settings
When you click, the following window will be displayed.
Please enter a value 8 times the communication rate below.



2.7.2. In the case of W1001

Since the clock is fixed, it can not be used with a clock other than the communication clock 8 MHz.

2.7.3. In the case of W1003

It is possible to change the clock by replacing the crystal oscillator mounted on the socket on the board. Replace with a crystal oscillator module with a frequency eight times the communication rate.

The calculation method of the set clock frequency is as follows

It is necessary to set the communication rate to 1.25 Mbps or less. Please replace the crystal oscillator which is 8 times the selected clock with the crystal oscillator on the board. In the desktop laboratory, stocks of 8.000 MHz, 8.333 MHz, 10.000 MHz are prepared as standard products.

The recommended part is EPSON SG - 8002 DC 3.3 V type.

This recommended part can be purchased with Digikey. Frequency can be specified.

3. ICS++ library overview

3.1. ICS communication specification / Library source code

ICS++ library source code and the communication protocol are not disclosed. Here, we will discuss the important items to use ICS.

3.2. Limitations of the data transfer interval

In order to transfer the data from your CPU side, user CPU needs to call `ics_watchpoint()` function. How to call this function, the following restrictions apply:

Minimum calling period:

- 1) In the case of W2002, T2001C, T2006A
 Minimum time = $180 / (\text{Communication rate [Mbps]}) + 30 \text{ [us]}$
 Example A) Min 210us @1Mbps
 Example B) Min 66us @5Mbps
- 2) In the case of W1001, W1003
 Minimum time = $180 / (\text{Communication rate [Mbps]}) + 70 \text{ [us]}$
 Example A) Min 250us @1Mbps

Maximum calling period: 5ms

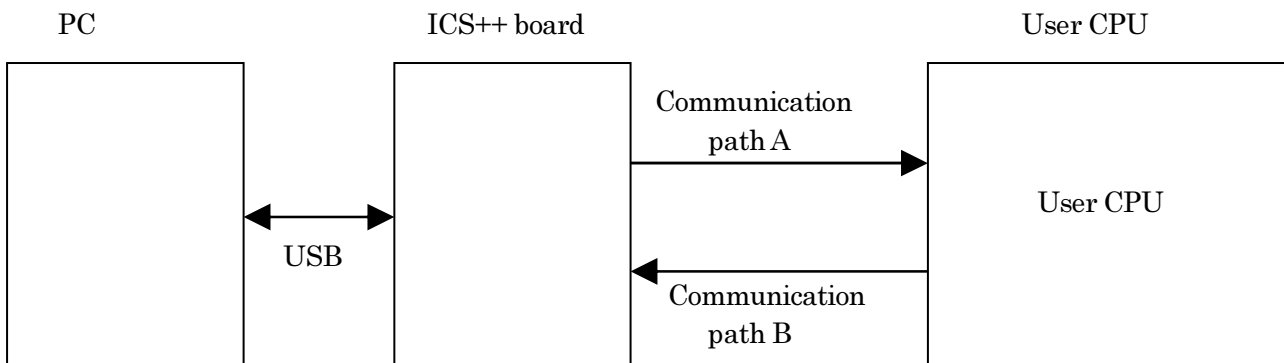


Fig. 1 ICS system structure

In this ICS++, there is a limit of data transfer interval. This restriction is caused by communication rate upper limit of the channel B in Fig.1. In the ICS++ system, whenever it calls the below-mentioned data transfer function `ics_watchpoint()`, fixed-length data is sent to an ICS++ board from the target. The shortest time restriction of the transmission interval occurs from this data transferring time, the delay of the time by interrupt of the target CPU and ICS++ board operation overheads. If it becomes below this time, transmission is not performed well and ICS++ may not carry out normal operation.

The shortest time restriction of the transmission interval of ICS++ is greatly dependent on a transfer rate. When transmission speed is 1Mbps as an example, the shortest time constraint serves as 250us. Please refer to the statement of each library portion for other transmission speed. Moreover, there is also

restriction of the maximum latency time interval of an ics_watchpoint() function, and it has been 5 ms irrespective of the library.

3.3. Difference between Transfer mode 0, 1, 2, 3

There are four transfer modes in ICS ++. Hereafter, it is called mode 0, mode 1, mode 2, mode 3. The difference between these modes is the maximum bit length supported by the waveform display and the difference how many times the ics2_watchpoint () function transfers data of one sampling. (This transfer mode will be extended in the future)

1) mode 0 (16bit mode)

For numerical display, it operates on all types of 8/16/32 bits. However, there are constraints on the type of waveform display. For 8-bit data, it is expanded to 16 bits according to the type of the variable, and if it is 16 bits, 8 channels are transferred at once without change. 32 bit data can not be transferred. Normally it is not supported by 32 bit CPU. **It can be used in all ICS models.**

This mode transfers eight 16bit data at one time, when ics2_watchpoint() function is called.

2) mode 1 (32bit mode 8 channel two times transfer mode)

When the ics2_watchpoint() function is called, 8-bit, 16-bit, 32-bit data for 8 channels specified at the same time is captured. In addition, data for 4 channels is transferred. Next, when the ics2_watchpoint() function is called, it does not capture data and transfers the remaining 4 channels of data yet to be transferred. **It can be used in all ICS models.**

In other words, in the case of 32-bit 8-channel mode, the ics2_watchpoint () function is used twice to transfer eight channels at a time.

3) mode 2 (32bit 4 channel 1 time transfer mode)

When the ics2_watchpoint() function is called, function samples 4 channel data, and transfers 4ch data. And the next function call is the same. This mode supports only 4 channels waveform display function.

This mode is supported only W1004, W2001, W2002, T2001C and T2006.

4) mode 3 (32bit 12 channel 3 times transfer mode)

When the ics2_watchpoint () function is called, the 8-bit, 16-bit, 32-bit data for the specified 12 ch are loaded at once. In addition, data for 4 channels is transferred. Next, when the ics2_watchpoint () function is called, it does not capture data and transfers the remaining 4 channels of data not yet transferred. And the 3rd times the ics2_watchpoint () function is called, the last 4 ch data is transferred. **This mode is supported only W2002, T2001C and T2006. (T2001C and T2006A support first 8channels.)**

| | Merit | Demerit |
|---|---|---|
| Mode 0 16bit mode | Waveform update interval is short | Impossible to display 32bit variable waveform |
| Mode 1 32bit 8ch two times transfer mode | Possible to display 32bit variable waveform Possible to display 8 channels variable waveform | Waveform update time is twice of the 16bit library. |
| Mode 2 32bit 4ch 1 time transfer mode | Possible to display 32bit variable waveform. Waveform update interval is half of | Only 4 channel waveform support. |

| | | |
|---|---|--|
| | the mode 1. | |
| Mode 3 32bit 12ch 3 times transfer mode | This mode supports 12ch waveform display | |

3.4. Restriction at the time of numeric display window use

In ICS++, since the numeric display and the waveform display are shared by one communication path, when performing a numeric display and a waveform display simultaneously, restrictions of a waveform display occur. Since waveform data is transmitted each time when the waveform display is performed and the numeric display is not performed, data is displayed as it is. However, when the numeric display and the waveform display are performed simultaneously, data is not updated by one sampling at tens of ms, but the part of displayed waveform may become flat. When carrying out data measurement and such a situation is not suitable, please suspend the "AUTO REFRESH" function of ICS++ temporarily.

3.5. Filename and library name

ICS++ library is made up of the following two files.

ics2_<CPUNAME>.h

ics2_<CPUNAME>.lib

And it is made up of the following two functions.

```
void ics2_init(void* addr, char unitpin, char level, char speed, char mode );
```

```
void ics2_watchpoint(void);
```

However, depending on the CPU, the name may be different.

*Caution 1:

Depending on CPU, an used interrupt is different.

*Caution 2:

In the library of free distribution, DTC uses the standard address mode. The vector table of the DTC, you must be located in RAM. You must be located the vector table of DTC in RAM.

If you use a short address mode in DTC, if you want to use the big-endian, if you want to place a DTC table in ROM, if it is different from the specification of the standard, free library cannot be used.

*Caution 3:

Option switch of the compiler assembler linker when generating a standard library takes advantage of the state in which it was generated by the default project. If you have changed memory model, endian, register mode and so on to be used in your project, a part of the ICS++ library or all functions may not work. Please use ICS++ library after confirming the state of the compiler switch which is to be used.

4. Resources and Library

4.1. RX23T series (CC compiler)

4.1.1. RX23T resources

| | | |
|---|--|--|
| CPU name | RX23T series | |
| Develop environment | CS+ Ver.6.00.00 CC-RX 2.07.00 | |
| Library version | Ver.3.60 | |
| Communication rate | 0.5Mbps – 5Mbps Transfer speed rate to be set $Transfer_speed_rate = \frac{PCLKB}{8 \times (speed + 1)} [Mbps] \quad [speed \geq 0]$ Standard Clock 1.25Mbps speed = 3 @PCLKB = 40MHz 1.00Mbps speed = 3 @ PCLKB = 32MHz | |
| Support port | SCI1 TXD1:PD3, RXD1:PD5 SCI5 TXD5:PB5, RXD5:PB6 SCI5 TXD5:PB2, RXD5:PB1 | |
| Library file name | ics2_RX23T.lib | |
| Header file name | ics2_RX23T.h | |
| Used CPU resources | | Support variable type |
| • Used internal resources INT SCIx RXI INT SCIx TXI DTC (TXIx) ICU.DTCER[xx].BIT.DTCE SCIx (all resisters) DTC (all resisters) ICU.IPR[xx].BYTE corresponding part ICU.IER[xx] corresponding part SYSTEM.MSTPCRA.BIT.Bxx corresponding part SYSTEM.MSTPCRB.BIT.B31 MPC corresponding part PORTx. Corresponding part | | Numeric display 8bit unsigned char 8bit signed char 16bit unsigned short 16bit signed short 32bit unsigned int 32bit signed int 32bit IEEE754 floating point 8bit BOOL type 8bit LOGIC type Waveform display 8bit unsigned char 8bit signed char 16bit unsigned short 16bit signed short 32bit unsigned int 32bit signed int 32bit IEEE754 floating point |

4.1.2. RX23T function library

Initialize function `void ics2_init(void* addr, char port, char level, char speed, char mode);`

This function initializes ICS++ relation including a pin definition. Be careful to destroy neither the definition of the resource pin used by ICS++ indicated for the preceding clause, nor a setup of a standby control register etc., after initialization of this function.

First parameter:

Please specify the head address of the vector table of DTC. Before calling an ics2_init() function, a user needs to secure a DTC vector table. 12bits of lower ranks of this address need to be '0'.

Second parameter:

The port number of SCI and the pins which SCI uses are set up. For this parameter, please use the string that is defined in the ics2_<CPUNAME>.h.

Third parameter:

Please specify the interrupt level of SCI to be used in ICS++. There is a need to meet the following conditions.

There is a possibility that the 2ms interrupt occurs at the minimum interval, as a system, please set the interrupt level that can tolerate this interrupt interval. Receive interrupt of the SCI is the longest processing time. It is less than 10us, but if there is an interrupt source that cannot tolerate interrupt disable time, please set the interrupt level higher than the interrupt level setting.

Forth parameter:

Transfer speed rate to be used in the ICS++ system. The way to calculate the frequency is following

$$\text{Transfer_speed_rate} = \frac{PCLKB}{8 \times (\text{speed} + 1)} [\text{Mbps}]$$

Fifth parameter:

Definition of the transfer mode

0 : Do not use (Reserved for future use)

1: 32bit 8 channel two times transfer mode

2: 32bit 4 channel one time transfer mode

This mode is supported on W1004, W2001, W2002, T2001C and T2006A.

3 : 32bit 12channel three times transfer mode

This mode is supported on W2002, T2001C and T2006A.

4 : Do not use (Reserved for future use)

Transfer function void ics2_watchpoint(void);

This is the data transfer function. Normally an user puts this function in the carrier interrupt function. However, in the sample software, to make it easier to understand how to write the software, it is written in the main routine.

This function reads the data of the variable specified by the PC, and copy it to the transfer buffer for the DTC.

Please keep and call the time defined by the following formula.

Case of W1001, W1003, ICS++ W1004:

$$\text{MinimumPeriod} = 1 / (\text{Transdfer_speed_rate}[\text{bps}]) \times 180 + 70[\text{us}]$$

When the communication speed is 1Mbps, let 1Mbps into this formula.

$$\text{MinimumPeriod} = 1 / (1[\text{Mbps}]) \times 180 + 70[\text{us}] = 250[\text{us}]$$

Case of W2001, W2002, T2001 and T2006A

$$\text{MinimumPeriod} = 1 / (\text{Transfer_speed_rate}[\text{bps}]) \times 180 + 30[\text{us}]$$

*Caution: The interrupt interval in the user software is a relation of other interrupt, and generating of interrupt may be delayed. Please also take that interrupt timing shifts into consideration and call it.

Interrupt functions

Since the following interrupt vector is used, please register the following function into the interrupt vector of user software. When you use the project automatically generated with the standard compiler for RENESAS, please add these functions to the file which indicated the interrupt processing "intprg.c".

The case of SCI1

```
void Excep_SCI1_RXI1(void){ ics_int_sci_rxi(); }
void Excep_SCI1_ERI1(void){ ics_int_sci_eri(); }
```

The case of SCI5

```
void Excep_SCI5_RXI5(void){ ics_int_sci_rxi(); }
void Excep_SCI5_ERI5(void){ ics_int_sci_eri(); }
```

4.1.3. RX23T function usage

This document explains the setting method of the user program for using ICS++, using attached sample software.

1) Place the DTC table.

Please use either method. In the example, we use A)

A) Place the DTC table at the absolute address using #pragma address direct directive.

```
#pragma address dtc_table=0x02000
uint32_t dtc_table[256];
```

B) In section specification of the development environment, specify the section address of dtc_table.

```
#pragma section DTCTBL
uint32_t dtc_table[256];    // caution alignment 0x000
#pragma section
```

In CS+ specify the address of the BDTCTBL

Project Tree

- ➔ Build tool
- ➔ Property
- ➔ Link Option
- ➔ Section
- ➔ BDTCTBL

DTC table address must be placed at 12 bits of low ranks are set to 0.

2) Call “ics2_init()” as following

Please put the initialization function “ics2_init((void*)dtc_table, ICS_SCI5_PB2_PB1, 6, 2, 1)” at the user initialization part.

First parameter is the address to be secured at 1).

Second parameter is the port name you want to use defined in the ICS_<CPUNAME>.h.

Third parameter is the interrupt level using in the ICS. Normally we choose the level lower than the carrier interrupt.

Forth parameter is “2”.

Fifth parameter is normally “1”.

----- List 1 main.c -----

```
#pragma address dtc_table=0x02000
uint32_t dtc_table[256];
```

```
void main(void)
{
    ics2_init(dtc_table, ICS_SCI5_PB5_PB6, 6, 0, 1); // CN3
    while(1)
    {   nop();   }
}
```

3) Installation of ics2_watchpoint() function

In this sample software, ics2_watchpoint() function is called in the main routine. But normally this is called in the carrier interrupt.

And this function must be called below 5ms period and above 250us. (In the case of W1004). If the carrier interrupt period is below 250us, please decimate function call of ics2_watchpoint() as in the List 2.

----- List 2 ics2_watchpoint() decimation -----

```
int    deci = 0;

void    int_TM0(void)    /* 100us period */
{
    deci = deci + 1;
    if (deci >=3)
    {
        deci = 0;
        ics2_watchpoint();
    }
}
```

5) Modification of “intprg.c”

The case of SCI1

```
void Excep_SCI1_RXI1(void){ ics_int_sci_rxi(); }
void Excep_SCI1_ERI1(void){ ics_int_sci_eri(); }
```

The case of SCI5

```
void Excep_SCI5_RXI5(void){ ics_int_sci_rxi(); }
void Excep_SCI5_ERI5(void){ ics_int_sci_eri(); }
```


4.2. RX24T series (CC compiler)

4.2.1. RX24T resources

| | | |
|---|--|--|
| CPU name | RX24T series | |
| Develop environment | CS+ Ver.6.00.00 CC-RX 2.07.00 | |
| Library version | Ver.3.60 | |
| Communication rate | 0.5Mbps – 5Mbps Transfer speed rate to be set $Transfer_speed_rate = \frac{PCLKB}{8 \times (speed + 1)} [Mbps] \quad [speed \geq 0]$ Standard Clock 1.25Mbps speed = 3 @PCLKB = 40MHz 1.00Mbps speed = 3 @ PCLKB = 32MHz | |
| Support port | SCI1 TXD1:PD3, RXD1:PD5 SCI5 TXD5:PB5, RXD5:PB6 SCI6 TXD6:PB2, RXD6:PB1 SCI6 TXD6:PB0, RXD6:PA5 SCI6 TXD6:P81, RXD6:P80 | |
| Library file name | ics2_RX24T.lib | |
| Header file name | ics2_RX24T.h | |
| Used CPU resources | | Support variable type |
| • Used internal resources INT SCIx RXI INT SCIx TXI DTC (TXIx) ICU.DTCER[xx].BIT.DTCE SCIx (all resisters) DTC (all resisters) ICU.IPR[xx].BYTE corresponding part ICU.IER[xx] corresponding part SYSTEM.MSTPCRA.BIT.Bxx corresponding part SYSTEM.MSTPCRB.BIT.B31 MPC corresponding part PORTx. Corresponding part | | Numeric display 8bit unsigned char 8bit signed char 16bit unsigned short 16bit signed short 32bit unsigned int 32bit signed int 32bit IEEE754 floating point 8bit BOOL type 8bit LOGIC type Waveform display 8bit unsigned char 8bit signed char 16bit unsigned short 16bit signed short 32bit unsigned int 32bit signed int 32bit IEEE754 floating point |

4.2.2. RX24T function library

Initialize function `void ics2_init(void* addr, char port, char level, char speed, char mode);`

This function initializes ICS++ relation including a pin definition. Be careful to destroy neither the definition of the resource pin used by ICS++ indicated for the preceding clause, nor a setup of a standby control register etc., after initialization of this function.

First parameter:

Please specify the head address of the vector table of DTC. Before calling an `ics2_init()` function, a user needs to secure a DTC vector table. 12bits of lower ranks of this address need to be '0'.

Second parameter:

The port number of SCI and the pins which SCI uses are set up. For this parameter, please use the string that is defined in the `ics2_<CPUNAME>.h`.

Third parameter:

Please specify the interrupt level of SCI to be used in ICS++. There is a need to meet the following conditions.

There is a possibility that the 2ms interrupt occurs at the minimum interval, as a system, please set the interrupt level that can tolerate this interrupt interval. Receive interrupt of the SCI is the longest processing time. It is about 10us, but if there is an interrupt source that cannot tolerate interrupt disable time, please set the interrupt level higher than the interrupt level setting.

Forth parameter:

Transfer speed rate to be used in the ICS++ system. The way to calculate the frequency is following

$$Transfer_speed_rate = \frac{PCLKB}{8 \times (speed + 1)} [Mbps]$$

Fifth parameter:

Definition of the transfer mode

0 : Do not use (Reserved for future use)

1 : 32bit 8 channel two times transfer mode

2 : 32bit 4 channel one time transfer mode

This mode is supported on W1004, W2001, W2002, T2001C and T2006A.

3 : 32bit 12channel three times transfer mode

This mode is supported on W2002, T2001C and T2006A.

4 : Do not use (Reserved for future use)

Transfer function void ics2_watchpoint(void);

This is the data transfer function. Normally an user puts this function in the carrier interrupt function. However, in the sample software, to make it easier to understand how to write the software, it is written in the main routine.

This function reads the data of the variable specified by the PC, and copy it to the transfer buffer for the DTC.

Please keep and call the time defined by the following formula.

Case of W1001, W1003, ICS++ W1004, T2001A/B, T2002A/B:

$$\text{MinimumPeriod} = 1 / (\text{Transdfer_speed_rate}[\text{bps}]) \times 180 + 70[\text{us}]$$

When the communication speed is 1Mbps, let 1Mbps into this formula.

$$\text{MinimumPeriod} = 1 / (1[\text{Mbps}]) \times 180 + 70[\text{us}] = 250[\text{us}]$$

Case of W2001, W2002, T2001C, T2006A

$$\text{MinimumPeriod} = 1 / (\text{Transfer_speed_rate}[\text{bps}]) \times 180 + 30[\text{us}]$$

*Caution: The interrupt interval in the user software is a relation of other interrupt, and generating of interrupt may be delayed. Please also take that interrupt timing shifts into consideration and call it.

Interrupt functions

Since the following interrupt vector is used, please register the following function into the interrupt vector of user software. When you use the project automatically generated with the standard compiler for RENESAS, please add these functions to the file which indicated the interrupt processing "intprg.c".

The case of SCI1

```
void Excep_SCI1_RXI1(void){ ics_int_sci_rxi(); }
void Excep_SCI1_ERI1(void){ ics_int_sci_eri(); }
```

The case of SCI5

```
void Excep_SCI5_RXI5(void){ ics_int_sci_rxi(); }
void Excep_SCI5_ERI5(void){ ics_int_sci_eri(); }
```

The case of SCI6

```
void Excep_SCI6_RXI6(void){ ics_int_sci_rxi(); }
void Excep_SCI6_ERI6(void){ ics_int_sci_eri(); }
```

4.2.3. RX24T function usage

This document explains the setting method of the user program for using ICS++, using attached sample software.

1) Place the DTC table.

Please use either method. In the example, we use A)

C) Place the DTC table at the absolute address using #pragma address direct directive.

```
#pragma address dtc_table=0x02000
uint32_t dtc_table[256];
```

D) In section specification of the development environment, specify the section address of dtc_table.

```
#pragma section DTCTBL
uint32_t dtc_table[256];    // caution alignment 0x000
#pragma section
```

In CS+ specify the address of the BDTCTBL

Project Tree

- ➔ Build tool
- ➔ Property
- ➔ Link Option
- ➔ Section
- ➔ BDTCTBL

DTC table address must be placed at 12 bits of low ranks are set to 0.

2) Call “ics2_init()” as following

Please put the initialization function “ics2_init((void*)dtc_table, ICS_SCI5_PB5_PB6, 6, 2, 1)” at the user initialization part.

First parameter is the address to be secured at 1).

Second parameter is the port name you want to use defined in the ICS_<CPUNAME>.h.

Third parameter is the interrupt level using in the ICS. Normally we choose the level lower than the carrier interrupt.

Forth parameter is “2”.

Fifth parameter is normally “1”.

----- List 1 main.c -----

```
#pragma address dtc_table=0x02000
uint32_t dtc_table[256];
```

```
void main(void)
{
    ics2_init((void*)dtc_table, ICS_SCI5_PB5_PB6, 6, 0, 1);    /* Interrupt level 6        */
    while(1)
    {    nop();    }
}
```

3) Installation of ics2_watchpoint() function

In this sample software, ics2_watchpoint() function is called in the main routine. But normally this is called in the carrier interrupt.

And this function must be called below 5ms period and above 250us. (In the case of W1004). If the carrier interrupt period is below 250us, please decimate function call of ics2_watchpoint() as in the List 2.

----- List 2 ics2_watchpoint() decimation -----

```
int    deci = 0;

void    int_TM0(void)    /* 100us period */
{
    deci = deci + 1;
    if (deci >=3)
    {
        deci = 0;
        ics2_watchpoint();
    }
}
```

4) Modification of “intprg.c”

The case of SCI1

```
void Excep_SCI1_RXI1(void){ ics_int_sci_rxi(); }
void Excep_SCI1_ERI1(void){ ics_int_sci_eri(); }
```

The case of SCI5

```
void Excep_SCI5_RXI5(void){ ics_int_sci_rxi(); }
void Excep_SCI5_ERI5(void){ ics_int_sci_eri(); }
```

The case of SCI6

```
void Excep_SCI6_RXI6(void){ ics_int_sci_rxi(); }
void Excep_SCI6_ERI6(void){ ics_int_sci_eri(); }
```

4.3. RX62T series (CC compiler)

4.3.1. RX62T resources

| | | |
|--|--|--|
| CPU name | RX62T series | |
| Develop environment | CS+ Ver.6.00.00 CC-RX 2.07.00 | |
| Library version | Ver.3.60 | |
| Communication rate | 0.5Mbps – 3.125Mbps Transfer speed rate to be set $Transfer_speed_rate = \frac{PCLKB}{16 \times (speed + 1)} [Mbps] [speed \geq 0]$ Standard Clock 1.00Mbps speed = 2 @PCLKB = 48MHz | |
| Support port | SCI0 TXD0:PB2, RXD0:PB1 SCI1 TXD1:PD3, RXD1:PD5 SCI2 TXD2:PB5, RXD2:PB6 SCI2 TXD2:P81, RXD2:P80 | |
| Library file name | ics2_RX62T.lib | |
| Header file name | ics2_RX62T.h | |
| Used CPU resources | | Support variable type |
| <ul style="list-style-type: none"> Used internal resources INT SCIx RXI INT SCIx TXI DTC (TXIx) ICU.DTCER[xx].BIT.DTCE SCIx (all resisters) DTC (all resisters) ICU.IPR[xx].BYTE corresponding part ICU.IER[xx].BIT.IEN7 corresponding part SYSTEM.MSTPCRA.BIT.Bxx corresponding part SYSTEM.MSTPCRB.BIT.B31 MPC corresponding part PORTx. Corresponding part | | Numeric display 8bit unsigned char 8bit signed char 16bit unsigned short 16bit signed short 32bit unsigned int 32bit signed int 32bit IEEE754 floating point 8bit BOOL type 8bit LOGIC type Waveform display 8bit unsigned char 8bit signed char 16bit unsigned short 16bit signed short 32bit unsigned int 32bit signed int 32bit IEEE754 floating point |

4.3.2. RX62T function library

Initialize function `void ics2_init(void* addr, char port, char level, char speed, char mode);`

This function initializes ICS++ relation including a pin definition. Be careful to destroy neither the definition of the resource pin used by ICS++ indicated for the preceding clause, nor a setup of a standby control register etc., after initialization of this function.

First parameter:

Please specify the head address of the vector table of DTC. Before calling an `ics2_init()` function, a user needs to secure a DTC vector table. 12bits of lower ranks of this address need to be '0'.

Second parameter:

The port number of SCI and the pins which SCI uses are set up. For this parameter, please use the string that is defined in the `ics2_<CPUNAME>.h`.

Third parameter:

Please specify the interrupt level of SCI to be used in ICS++. There is a need to meet the following conditions.

There is a possibility that the 2ms interrupt occurs at the minimum interval, as a system, please set the interrupt level that can tolerate this interrupt interval. Receive interrupt of the SCI is the longest processing time. It is about 10us, but if there is an interrupt source that cannot tolerate interrupt disable time, please set the interrupt level higher than the interrupt level setting.

Forth parameter:

Transfer speed rate to be used in the ICS++ system. The way to calculate the frequency is following

$$Transfer_speed_rate = \frac{PCLKB}{16 \times (speed + 1)} [Mbps]$$

Fifth parameter:

Definition of the transfer mode

0 : Do not use (Reserved for future use)

1 : 32bit 8 channel two times transfer mode

2 : 32bit 4 channel one time transfer mode

This mode is supported on W1004, W2001, W2002, T2001C and T2006A.

3 : 32bit 12channel three times transfer mode

This mode is supported on W2002, T2001C and T2006A.

4 : Do not use (Reserved for future use)

Transfer function void ics2_watchpoint(void);

This is the data transfer function. Normally an user puts this function in the carrier interrupt function. However, in the sample software, to make it easier to understand how to write the software, it is written in the main routine.

This function reads the data of the variable specified by the PC, and copy it to the transfer buffer for the DTC.

Please keep and call the time defined by the following formula.

Case of W1001, W1003, ICS++ W1004, T2001A/B, T2002A/B:

$$\text{MinimumPeriod} = 1 / (\text{Transdfer_speed_rate}[\text{bps}]) \times 180 + 70[\text{us}]$$

When the communication speed is 1Mbps, let 1Mbps into this formula.

$$\text{MinimumPeriod} = 1 / (1[\text{Mbps}]) \times 180 + 70[\text{us}] = 250[\text{us}]$$

Case of W2001, W2002, T2001C, T2006A

$$\text{MinimumPeriod} = 1 / (\text{Transfer_speed_rate}[\text{bps}]) \times 180 + 30[\text{us}]$$

*Caution: The interrupt interval in the user software is a relation of other interrupt, and generating of interrupt may be delayed. Please also take that interrupt timing shifts into consideration and call it.

Interrupt functions

Since the following interrupt vector is used, please register the following function into the interrupt vector of user software. When you use the project automatically generated with the standard compiler for RENESAS, please add these functions to the file which indicated the interrupt processing "intprg.c".

The case of SCI0

```
void Excep_SCI0_RXI0(void){ ics_int_sci_rxi(); }
void Excep_SCI0_ERI0(void){ ics_int_sci_eri(); }
```

The case of SCI1

```
void Excep_SCI1_RXI1(void){ ics_int_sci_rxi(); }
void Excep_SCI1_ERI1(void){ ics_int_sci_eri(); }
```

The case of SCI2

```
void Excep_SCI2_RXI2(void){ ics_int_sci_rxi(); }
void Excep_SCI2_ERI2(void){ ics_int_sci_eri(); }
```

4.3.3. RX62T function usage

This document explains the setting method of the user program for using ICS++, using attached sample software.

2) Place the DTC table.

Please use either method. In the example, we use A)

E) Place the DTC table at the absolute address using #pragma address direct directive.

```
#pragma address dtc_table=0x03000
uint32_t dtc_table[256];
```

F) In section specification of the development environment, specify the section address of dtc_table.

```
#pragma section DTCTBL
uint32_t dtc_table[256];    // caution alignment 0x000
#pragma section
```

In CS+ specify the address of the BDTCTBL

Project Tree

- ➔ Build tool
- ➔ Property
- ➔ Link Option
- ➔ Section
- ➔ BDTCTBL

DTC table address must be placed at 12 bits of low ranks are set to 0.

2) Call “ics2_init()” as following

Please put the initialization function “ics2_init((void*)dtc_table, ICS_SCI0_PB2_PB1, 6, 2, 1)” at the user initialization part.

First parameter is the address to be secured at 1).

Second parameter is the port name you want to use defined in the ICS_<CPUNAME>.h.

Third parameter is the interrupt level using in the ICS. Normally we choose the level lower than the carrier interrupt.

Forth parameter is “2”.

Fifth parameter is normally “1”.

----- List 1 main.c -----

```
#pragma address dtc_table=0x03000
uint32_t dtc_table[256];
```

```
void main(void)
{
    ics2_init((void*)dtc_table, ICS_SCI0_PB2_PB1, 6, 0, 1);    /* Interrupt level 6        */
    while(1)
    {    nop();    }
}
```

3) Installation of ics2_watchpoint() function

In this sample software, ics2_watchpoint() function is called in the main routine. But normally this is called in the carrier interrupt.

And this function must be called below 5ms period and above 250us. (In the case of W1004). If the carrier interrupt period is below 250us, please decimate function call of ics2_watchpoint() as in the List 2.

----- List 2 ics2_watchpoint() decimation -----

```
int    deci = 0;

void    int_TM0(void)    /* 100us period */
{
    deci = deci + 1;
    if (deci >=3)
    {
        deci = 0;
        ics2_watchpoint();
    }
}
```

4) Modification of “intprg.c”

The case of SCI0

```
void Excep_SCI0_RXI0(void){ ics_int_sci_rxi(); }
void Excep_SCI0_ERI0(void){ ics_int_sci_eri(); }
```

The case of SCI1

```
void Excep_SCI1_RXI1(void){ ics_int_sci_rxi(); }
void Excep_SCI1_ERI1(void){ ics_int_sci_eri(); }
```

The case of SCI2

```
void Excep_SCI2_RXI2(void){ ics_int_sci_rxi(); }
void Excep_SCI1_ERI1(void){ ics_int_sci_eri(); }
```

4.4. RX63T series (CC compiler)

4.4.1. RX63T resources

| | | |
|--|---|---|
| CPU name | RX63T series | |
| Develop environment | CS+ Ver.6.00.00 CC-RX 2.07.00 | |
| Library version | Ver.3.60 | |
| Communication rate | 0.5Mbps – 3.125Mbps Transfer speed rate to be set $Transfer_speed_rate = \frac{PCLKB}{16 \times (speed + 1)} [Mbps] [speed \geq 0]$ Standard Clock 1.00Mbps speed = 2 @PCLKB = 48MHz | |
| Support port | SCI0 TXD0:PB2, RXD0:PB1 SCI0 TXD0:P30, RXD0:P24 SCI0 TXD0:PA4, RXD0:PA5 SCI0 TXD0:P23, RXD0:P22 SCI1 TXD1:PD3, RXD1:PD5 SCI1 TXD1:P94, RXD1:P93 SCI1 TXD1:PF3, RXD1:PF2 SCI1 TXD1:P95, RXD1:P96 SCI2 TXD2:P02, RXD2:P03 SCI2 TXD2:PG0, RXD2:PG1 SCI2 TXD2:PA1, RXD2:PA2 SCI3 TXD3:P35, RXD3:P34 SCI3 TXD3:PG3, RXD3:PG4 SCI12 TXD12:PB5, RXD12:PB6 // 64, 48pin version is not supported SCI12 TXD12:P81, RXD12:P80 | |
| Library file name | ics2_RX63T.lib | |
| Header file name | ics2_RX63T.h | |
| Used CPU resources | | Support variable type |
| • Used internal resources INT SCIx RXI INT SCIx TXI DTC (TXIx) ICU.DTCER[xx].BIT.DTCE SCIx (all resisters) DTC (all resisters) ICU.IPR[xx].BYTE corresponding part ICU.IER[xx].BIT.IEN7 corresponding part SYSTEM.MSTPCRA.BIT.Bxx corresponding part SYSTEM.MSTPCRB.BIT.B31 MPC corresponding part PORTx. Corresponding part | | Numeric display 8bit unsigned char 8bit signed char 16bit unsigned short 16bit signed short 32bit unsigned int 32bit signed int 32bit IEEE754 floating point 8bit BOOL type 8bit LOGIC type Waveform display 8bit unsigned char / signed char 16bit unsigned short/ signed short 32bit unsigned int / signed int 32bit IEEE754 floating point |

4.4.2. RX63T function library

Initialize function `void ics2_init(void* addr, char port, char level, char speed, char mode);`

This function initializes ICS++ relation including a pin definition. Be careful to destroy neither the definition of the resource pin used by ICS++ indicated for the preceding clause, nor a setup of a standby control register etc., after initialization of this function.

First parameter:

Please specify the head address of the vector table of DTC. Before calling an `ics2_init()` function, a user needs to secure a DTC vector table. 12bits of lower ranks of this address need to be '0'.

Second parameter:

The port number of SCI and the pins which SCI uses are set up. For this parameter, please use the string that is defined in the `ics2_<CPUNAME>.h`.

Third parameter:

Please specify the interrupt level of SCI to be used in ICS++. There is a need to meet the following conditions.

There is a possibility that the 2ms interrupt occurs at the minimum interval, as a system, please set the interrupt level that can tolerate this interrupt interval. Receive interrupt of the SCI is the longest processing time. It is about 10us, but if there is an interrupt source that cannot tolerate interrupt disable time, please set the interrupt level higher than the interrupt level setting.

Forth parameter:

Transfer speed rate to be used in the ICS++ system. The way to calculate the frequency is following

$$Transfer_speed_rate = \frac{PCLKB}{16 \times (speed + 1)} [Mbps]$$

Fifth parameter:

Definition of the transfer mode

0 : Do not use (Reserved for future use)

1: 32bit 8 channel two times transfer mode

2: 32bit 4 channel one time transfer mode

This mode is supported on W1004, W2001, W2002, T2001C and T2006A.

3 : 32bit 12channel three times transfer mode

This mode is supported on W2002, T2001C and T2006A.

4 : Do not use (Reserved for future use)

Transfer function void ics2_watchpoint(void);

This is the data transfer function. Normally an user puts this function in the carrier interrupt function. However, in the sample software, to make it easier to understand how to write the software, it is written in the main routine.

This function reads the data of the variable specified by the PC, and copy it to the transfer buffer for the DTC.

Please keep and call the time defined by the following formula.

Case of W1001, W1003, T2001A/B, T2002A/B, ICS++ W1004,

$$\text{MinimumPeriod} = 1 / (\text{Transdfer_speed_rate}[\text{bps}]) \times 180 + 70[\text{us}]$$

When the communication speed is 1Mbps, let 1Mbps into this formula.

$$\text{MinimumPeriod} = 1 / (1[\text{Mbps}]) \times 180 + 70[\text{us}] = 250[\text{us}]$$

Case of W2001, W2002, T2001C, T2006A

$$\text{MinimumPeriod} = 1 / (\text{Transfer_speed_rate}[\text{bps}]) \times 180 + 30[\text{us}]$$

*Caution: The interrupt interval in the user software is a relation of other interrupt, and generating of interrupt may be delayed. Please also take that interrupt timing shifts into consideration and call it.

Interrupt functions

Since the following interrupt vector is used, please register the following function into the interrupt vector of user software. When you use the project automatically generated with the standard compiler for RENESAS, please add these functions to the file which indicated the interrupt processing "intprg.c".

The case of SCI0

```
void Excep_SCI0_RXI0(void){ ics_int_sci_rxi(); }
```

The case of SCI1

```
void Excep_SCI1_RXI1(void){ ics_int_sci_rxi(); }
```

The case of SCI2

```
void Excep_SCI2_RXI2(void){ ics_int_sci_rxi(); }
```

The case of SCI3

```
void Excep_SCI3_RXI3(void){ ics_int_sci_rxi(); }
```

4.4.3. RX63T function usage

This document explains the setting method of the user program for using ICS++, using attached sample software.

3) Place the DTC table.

Please use either method. In the example, we use A)

G) Place the DTC table at the absolute address using #pragma address direct directive.

```
#pragma address dtc_table=0x03000
uint32_t dtc_table[256];
```

H) In section specification of the development environment, specify the section address of dtc_table.

```
#pragma section DTCTBL
uint32_t dtc_table[256];    // caution alignment 0x000
#pragma section
```

In CS+ specify the address of the BDTCTBL

Project Tree

- ➔ Build tool
- ➔ Property
- ➔ Link Option
- ➔ Section
- ➔ BDTCTBL

DTC table address must be placed at 12 bits of low ranks are set to 0.

2) Call “ics2_init()” as following

Please put the initialization function “ics2_init((void*)dtc_table, ICS_SCI0_PB2_PB1, 6, 2, 1)” at the user initialization part.

First parameter is the address to be secured at 1).

Second parameter is the port name you want to use defined in the ICS_<CPUNAME>.h.

Third parameter is the interrupt level using in the ICS. Normally we choose the level lower than the carrier interrupt.

Forth parameter is “2”.

Fifth parameter is normally “1”.

----- List 1 main.c -----

```
#pragma address dtc_table=0x03000
uint32_t dtc_table[256];
```

```
void main(void)
{
    ics2_init((void*)dtc_table, ICS_SCI0_PB2_PB1, 6, 0, 1); /* Interrupt level 6 */
    while(1)
    {    nop(); }
}
```

3) Installation of ics2_watchpoint() function

In this sample software, ics2_watchpoint() function is called in the main routine. But normally this is called in the carrier interrupt.

And this function must be called below 5ms period and above 250us. (In the case of W1004). If the carrier interrupt period is below 250us, please decimate function call of ics2_watchpoint() as in the List 2.

----- List 2 ics2_watchpoint() decimation -----

```
int    deci = 0;
```

```
void    int_TM0(void)    /* 100us period */
{
    deci = deci + 1;
    if (deci >=3)
    {
        deci = 0;
        ics2_watchpoint();
    }
}
```

4) Modification of “intprg.c”

The case of SCI0

```
void Excep_SCI0_RXI0(void){ ics_int_sci_rxi(); }
```

The case of SCI1

```
void Excep_SCI1_RXI1(void){ ics_int_sci_rxi(); }
```

The case of SCI2

```
void Excep_SCI2_RXI2(void){ ics_int_sci_rxi(); }
```

The case of SCI3

```
void Excep_SCI3_RXI3(void){ ics_int_sci_rxi(); }
```

The case of SCI12

```
void Excep_SCI12_RXI12(void){ ics_int_sci_rxi(); }
```

4.5. RX71M series (CC compiler)

4.5.1. RX71M resources

| | | |
|--|---|---|
| CPU name | RX71M series | |
| Develop environment | CS+ Ver.6.00.00 CC-RX 2.07.00 | |
| Library version | Ver.3.60 | |
| Communication rate | 0.5Mbps – 7.5Mbps Transfer speed rate to be set $Transfer_speed_rate = \frac{PCLKB}{8 \times (speed + 1)} [Mbps] [speed \geq 0]$ Standard Clock 7.5Mbps speed = 0 @PCLKB = 60MHz | |
| Support port | SCIO TXD0:P32, RXD0:P33 SCIO TXD0:P20, RXD0:P21 SCI1 TXD1:P26, RXD1:P30 SCI1 TXD1:P16, RXD1:P15 SCI2 TXD2:P13, RXD2:P12 SCI2 TXD2:P50, RXD2:P52 SCI3 TXD3:P23, RXD3:P25 SCI3 TXD3:P16, RXD3:P17 SCI4 TXD4:PB1, RXD4:PB0 SCI5 TXD5:PC3, RXD5:PC2 SCI5 TXD5:PA4, RXD5:PA3 SCI6 TXD6:P00, RXD6:P01 SCI6 TXD6:P32, RXD6:P33 SCI6 TXD6:PB1, RXD6:PB0 SCI7 TXD7:P90, RXD7:P92 | |
| Library file name | ics2_RX71M.lib | |
| Header file name | ics2_RX71M.h | |
| Used CPU resources | | Support variable type |
| • Used internal resources INT SCIx RXI INT SCIx TXI DTC (TXIx) ICU.DTCER[xx].BIT.DTCE SCIx (all resisters) DTC (all resisters) ICU.IPR[xx].BYTE corresponding part ICU.IER[xx].BIT.IEN7 corresponding part SYSTEM.MSTPCRA.BIT.Bxx corresponding part SYSTEM.MSTPCRB.BIT.B31 MPC corresponding part PORTx. Corresponding part | | Numeric display 8bit unsigned char 8bit signed char 16bit unsigned short 16bit signed short 32bit unsigned int 32bit signed int 32bit IEEE754 floating point 8bit BOOL type 8bit LOGIC type Waveform display 8bit unsigned char / signed char 16bit unsigned short/ signed short 32bit unsigned int / signed int 32bit IEEE754 floating point |

4.5.2. RX71M function library

Initialize function `void ics2_init(void* addr, char port, char level, char speed, char mode);`

This function initializes ICS++ relation including a pin definition. Be careful to destroy neither the definition of the resource pin used by ICS++ indicated for the preceding clause, nor a setup of a standby control register etc., after initialization of this function.

First parameter:

Please specify the head address of the vector table of DTC. Before calling an `ics2_init()` function, a user needs to secure a DTC vector table. 12bits of lower ranks of this address need to be '0'.

Second parameter:

The port number of SCI and the pins which SCI uses are set up. For this parameter, please use the string that is defined in the `ics2_<CPUNAME>.h`.

Third parameter:

Please specify the interrupt level of SCI to be used in ICS++. There is a need to meet the following conditions.

There is a possibility that the 2ms interrupt occurs at the minimum interval, as a system, please set the interrupt level that can tolerate this interrupt interval. Receive interrupt of the SCI is the longest processing time. It is about 10us, but if there is an interrupt source that cannot tolerate interrupt disable time, please set the interrupt level higher than the interrupt level setting.

Forth parameter:

Transfer speed rate to be used in the ICS++ system. The way to calculate the frequency is following

$$Transfer_speed_rate = \frac{PCLKB}{8 \times (speed + 1)} [Mbps]$$

Fifth parameter:

Definition of the transfer mode

0 : Do not use (Reserved for future use)

1 : 32bit 8 channel two times transfer mode

2 : 32bit 4 channel one time transfer mode

This mode is supported on W1004, W2001, W2002, T2001C and T2006A.

3 : 32bit 12channel three times transfer mode

This mode is supported on W2002, T2001C and T2006A.

4 : Do not use (Reserved for future use)

Transfer function void ics2_watchpoint(void);

This is the data transfer function. Normally an user puts this function in the carrier interrupt function. However, in the sample software, to make it easier to understand how to write the software, it is written in the main routine.

This function reads the data of the variable specified by the PC, and copy it to the transfer buffer for the DTC.

Please keep and call the time defined by the following formula.

Case of W1001, W1003, T2001A/B, T2002A/B, ICS++ W1004,

$$\text{MinimumPeriod} = 1 / (\text{Transdfer_speed_rate}[\text{bps}]) \times 180 + 70[\text{us}]$$

When the communication speed is 1Mbps, let 1Mbps into this formula.

$$\text{MinimumPeriod} = 1 / (1[\text{Mbps}]) \times 180 + 70[\text{us}] = 250[\text{us}]$$

Case of W2001, W2002, T2001C, T2006A

$$\text{MinimumPeriod} = 1 / (\text{Transfer_speed_rate}[\text{bps}]) \times 180 + 30[\text{us}]$$

*Caution: The interrupt interval in the user software is a relation of other interrupt, and generating of interrupt may be delayed. Please also take that interrupt timing shifts into consideration and call it.

Interrupt functions

Since the following interrupt vector is used, please register the following function into the interrupt vector of user software. When you use the project automatically generated with the standard compiler for RENESAS, please add these functions to the file which indicated the interrupt processing "intprg.c".

The case of SCI0

```
void Excep_SCI0_RXI0(void){ ics_int_sci_rxi(); }
```

The case of SCI1

```
void Excep_SCI1_RXI1(void){ ics_int_sci_rxi(); }
```

The case of SCI2

```
void Excep_SCI2_RXI2(void){ ics_int_sci_rxi(); }
```

The case of SCI3

```
void Excep_SCI3_RXI3(void){ ics_int_sci_rxi(); }
```

The case of SCI4

```
void Excep_SCI4_RXI4(void){ ics_int_sci_rxi(); }
```

The case of SCI5

```
void Excep_SCI5_RXI5(void){ ics_int_sci_rxi(); }
```

The case of SCI6

```
void Excep_SCI6_RXI6(void){ ics_int_sci_rxi(); }
```

The case of SCI7

```
void Excep_SCI7_RXI7(void){ ics_int_sci_rxi(); }
```

4.5.3. RX71M function usage

This document explains the setting method of the user program for using ICS++, using attached sample software.

4) Place the DTC table.

Please use either method. In the example, we use A)

I) Place the DTC table at the absolute address using #pragma address direct directive.

```
#pragma address dtc_table=0x0F000
uint32_t dtc_table[256];
```

J) In section specification of the development environment, specify the section address of dtc_table.

```
#pragma section DTCTBL
uint32_t dtc_table[256];    // caution alignment 0x000
#pragma section
```

In CS+ specify the address of the BDTCTBL

Project Tree

- ➔ Build tool
- ➔ Property
- ➔ Link Option
- ➔ Section
- ➔ BDTCTBL

DTC table address must be placed at 12 bits of low ranks are set to 0.

2) Call “ics2_init()” as following

Please put the initialization function “ics2_init((void*)dtc_table, ICS_SCI0_P32_P33, 6, 0, 1)” at the user initialization part.

First parameter is the address to be secured at 1).

Second parameter is the port name you want to use defined in the ICS_<CPUNAME>.h.

Third parameter is the interrupt level using in the ICS. Normally we choose the level lower than the carrier interrupt.

Forth parameter is “0”.

Fifth parameter is normally “1”.

----- List 1 main.c -----

```
#pragma address dtc_table=0x0F000
uint32_t dtc_table[256];
```

```
void main(void)
{
    ics2_init((void*)dtc_table, ICS_SCI0_P32_P33, 6, 0, 1);    /* Interrupt level 6 */
    while(1)
    {    nop();    }
}
```

3) Installation of ics2_watchpoint() function

In this sample software, ics2_watchpoint() function is called in the main routine. But normally this is called in the carrier interrupt.

And this function must be called below 5ms period and above 250us. (In the case of W1004). If the carrier interrupt period is below 250us, please decimate function call of ics2_watchpoint() as in the List 2.

----- List 2 ics2_watchpoint() decimation -----

```
int    deci = 0;

void    int_TM0(void)    /* 100us period */
{
    deci = deci + 1;
    if (deci >=3)
    {
        deci = 0;
        ics2_watchpoint();
    }
}
```

4) Modification of “intprg.c”

The case of SCI0

```
void Excep_SCI0_RXI0(void){ ics_int_sci_rxi(); }
```

The case of SCI1

```
void Excep_SCI1_RXI1(void){ ics_int_sci_rxi(); }
```

The case of SCI2

```
void Excep_SCI2_RXI2(void){ ics_int_sci_rxi(); }
```

The case of SCI3

```
void Excep_SCI3_RXI3(void){ ics_int_sci_rxi(); }
```


5. Revision history

| Version | Date | Note |
|----------|------------|---------------------------------|
| Ver.1.01 | 2017-11-16 | ・ First English version release |

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